TEACHING NOTES:

The PowerPoint is designed to give pupils experience of making good choices online. They guide a friend, Stanley, through some of the common challenges that face children when taking their first steps online and making use of social media through an imaginary site call 'Friendsly'.

The most common safety issues dealt with in this activity are:

- unsuitable content or websites

- viruses and other malicious software

- inappropriate behaviour on social media

- giving away personal information, including pictures

- making arrangements to meet strangers

- knowing what to believe about people online

- cyberbullying

- knowing what to do if someone has upset you or you see something you don't like.

- Start the presentation as a class to introduce Stanley. What kind of issues might Stanley face with his new tablet computer when he starts using the Internet? The slides will take the pupils through a range of scenarios. There are plenty of opportunities for discussion on each slide. Sometimes there is no right answer, just good advice.

  For each scenario, they will have the opportunity to give advice to Stanley about each potentially dangerous situation. They can then press ESC in PowerPoint and edit the slide with some advice for Stanley. Pupils can also use the hints in the notes section at the foot of each advice slide to help them write some good ideas. Advise pupils to be persuasive, rather than always focusing on the potential dangers. Children need to make choices based on every day safety rules. A good rule of thumb for children to follow when online is to ask themselves, would they do this if they were talking to a stranger in the street?

- After editing each slide, the pupils should replay the PowerPoint from the scenario they reached.

- When pupils have finished editing the PowerPoint slides, they should save to a shared space and then load up a friend's PowerPoint to see what solutions and advice they gave to Stanley. Pupils could give feedback to each other about the good advice given in the various scenarios.

Scenarios for Stanley and advice notes:

Scenario 1: 11 year old Stanley wants to join a social network 'Friendsly' which is for over 13 year olds.

Advice note: Advice note: What age range is this site for? Why does he want to keep a secret from his mum? Is it a good idea when she said he was old enough to be trusted? Do his friends at school use other sites? Are there other sites that might be more fun for his age range?

Scenario 2: Stanley decides to join Friendsly and is asked by someone he doesn't know to be his friend.

Advice note: Who is JJ? How did he find Stanley? How can Stanley stop strangers from sending him friendship messages? How does he know JJ is who he says he is? Do any of his friends know JJ?

Scenario 3: Stanley befriends JJ who asks him to meet up and bring his new tablet but not to tell his mum.

Advice note: Why does JJ want him to bring his tablet? Why would they meet at the park when he wants to play a computer game? Why doesn't JJ want him to tell his mum? Should he tell his mum?

Scenario 4: Stanley decides not to meet JJ. JJ isn't happy with him and sends him messages asking for his address.

Advice note: What information is it safe to share online? What could happen if Stanley shares his address with JJ? Should Stanley tell someone about this? How can Stanley handle this without making JJ even more cross with him?

Scenario 5: Stanley decides to ignore JJ but JJ keeps sending unkind messages including threatening to post a picture of Stanley. Stanley is upset and scared.

Advice note: What is JJ doing to Stanley? How do you think Stanley is feeling? Where can he go for some help? What can he do to stop the messages from JJ? Was it a good idea to send a picture to JJ?

Scenario 6: Stanley decides to stop using Friendsly. He begins downloading other games to play. When his memory space fills up he download a free software memory cleaner. Unfortunately it is a virus and the tablet stops working and personal information is stolen.

Advice note: Is the title of the software he downloaded a hint that it might do something bad – are there really any software miracles? What should he do before he installs some software like this? Where could he have found out some more about the software? Can you get anti-virus software for a tablet? Who can help him to look after his tablet a bit better? Should his mum have let him have her bank details so he can buy games online?